





# **SoftSKU: Optimizing Server Architectures for Microservice Diversity** @Scale

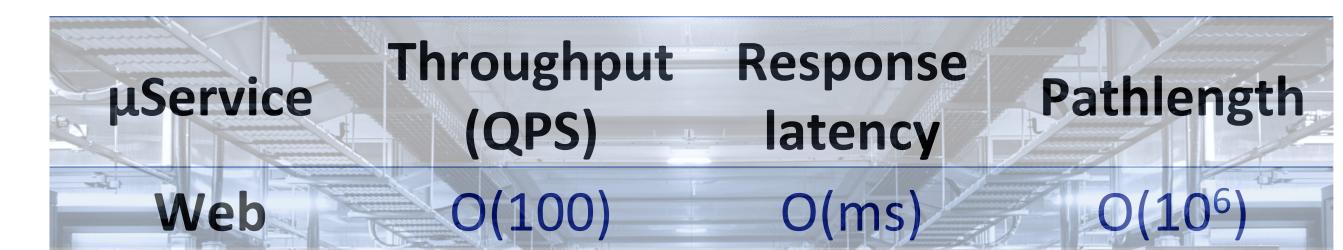
Akshitha Sriraman<sup>‡</sup>, Abhishek Dhanotia<sup>\*</sup>, Thomas F. Wenisch<sup>‡</sup> University of Michigan\*, Facebook\*

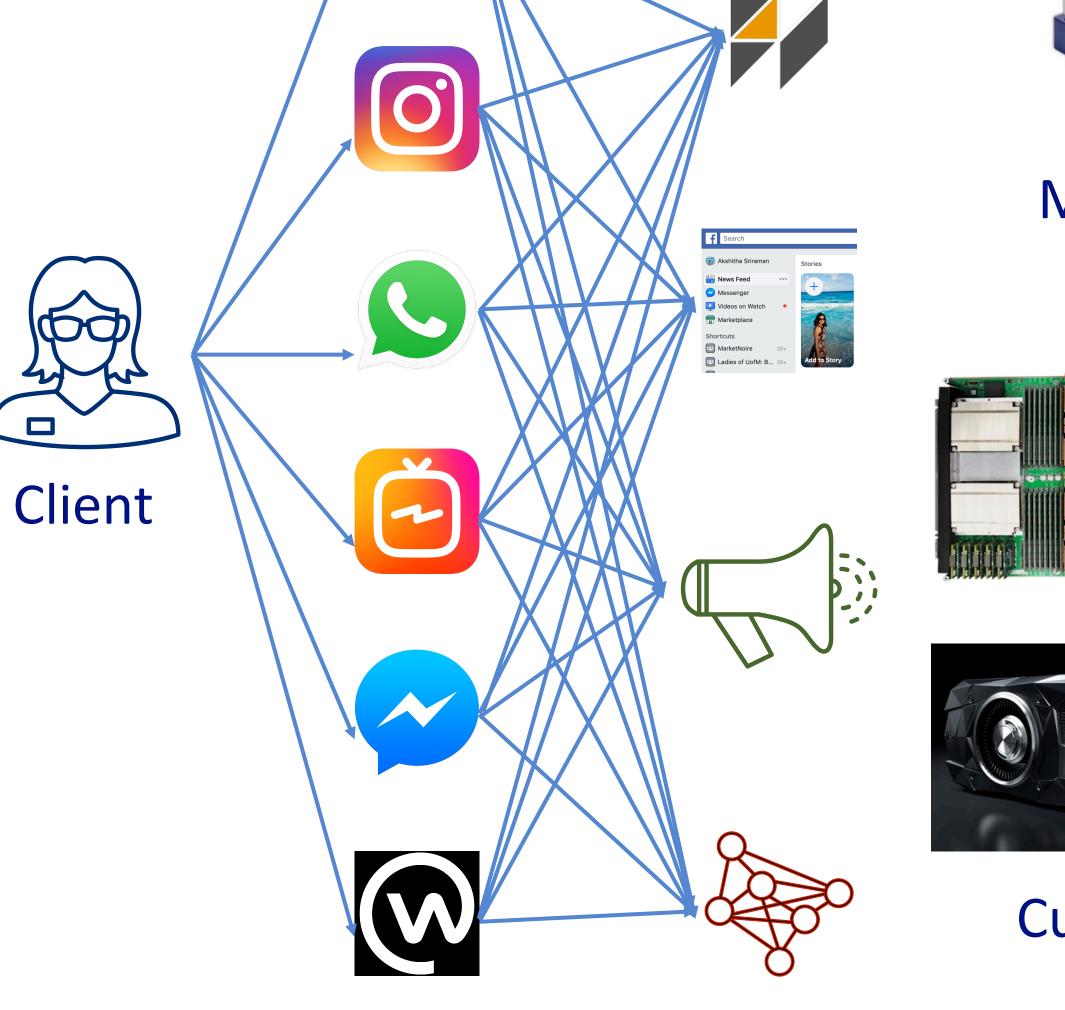
#### **Rapid Increase in Modern Web Services**



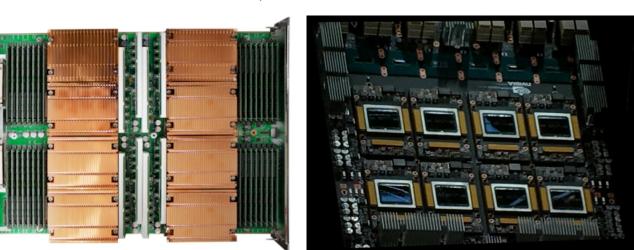


## Facebook µServices' Characterization





Stringent SLOs + Moore's law decline

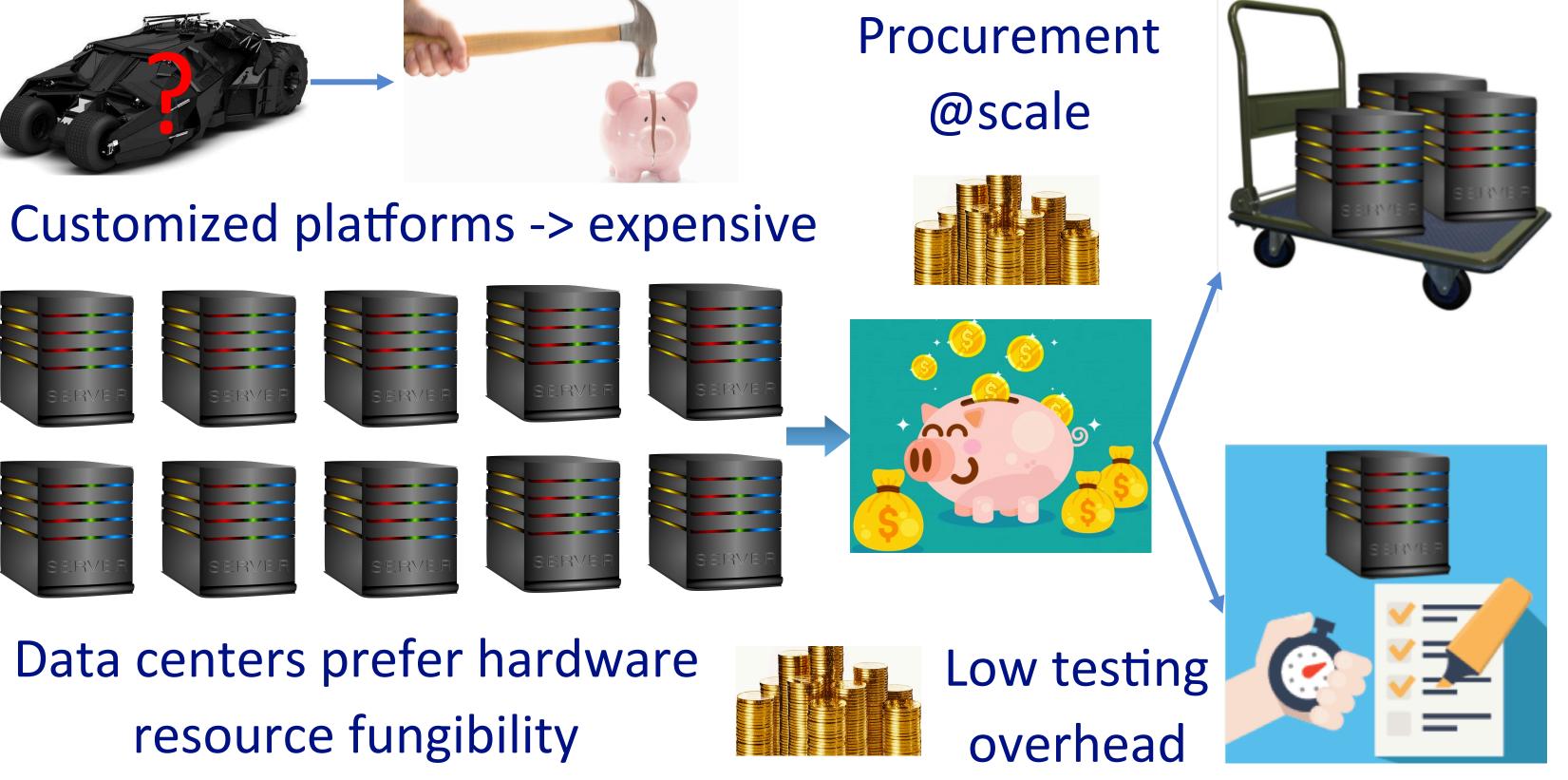


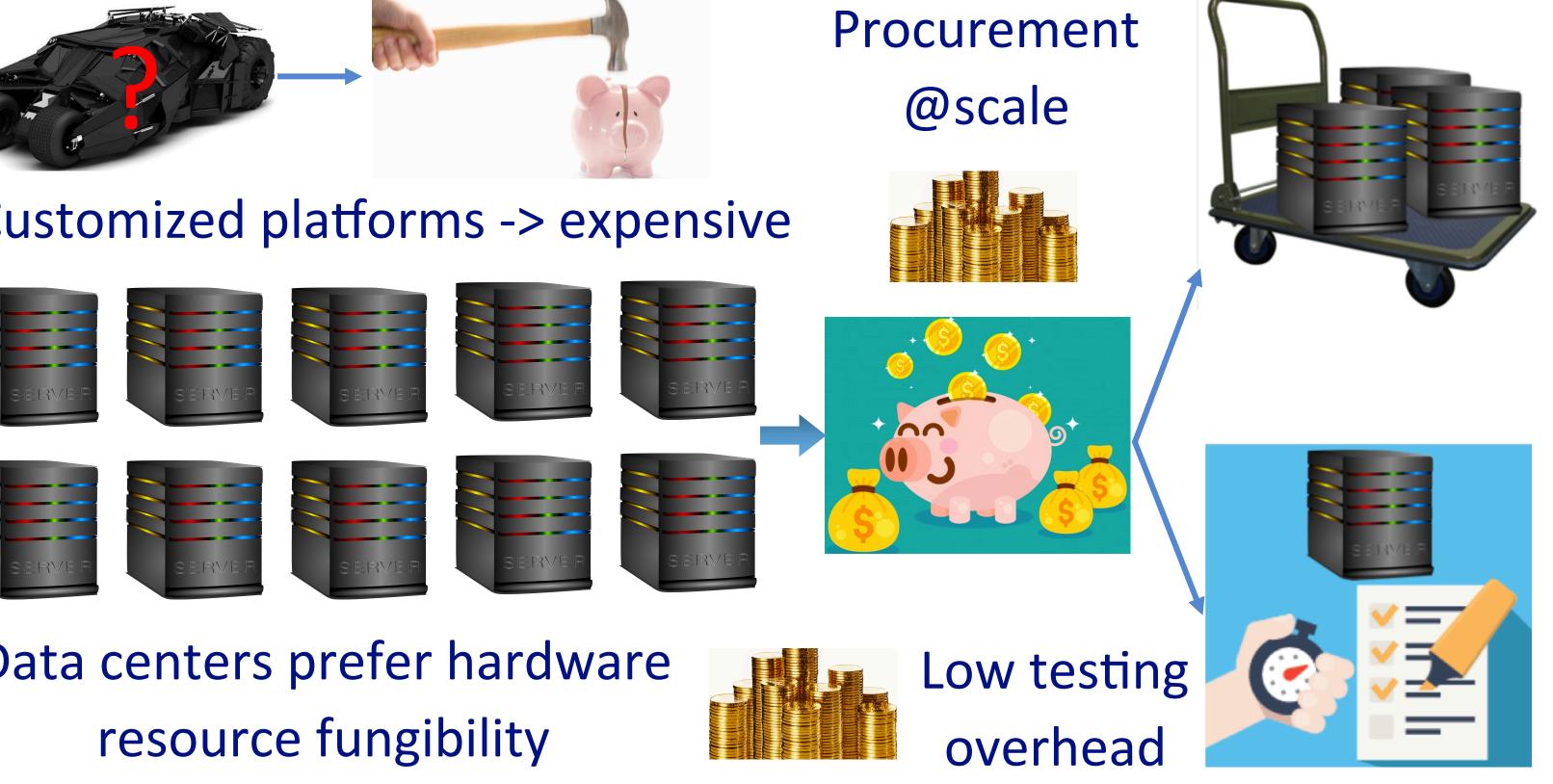


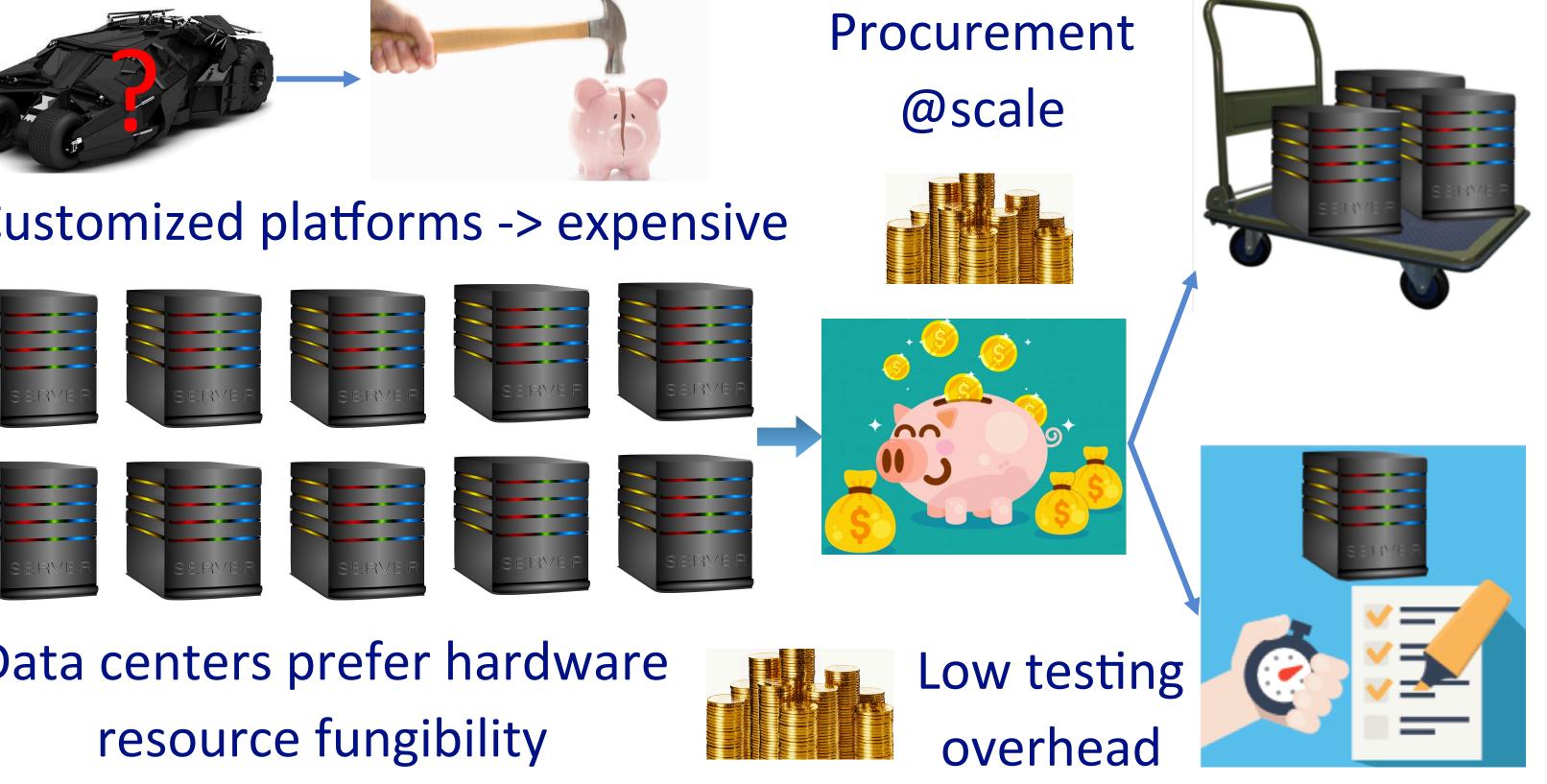


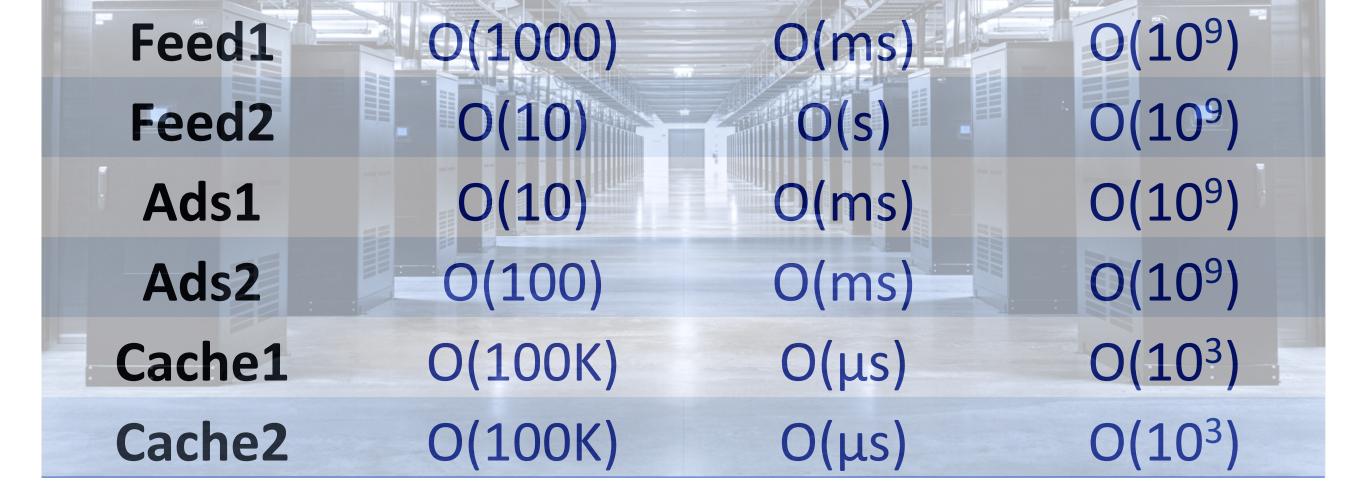
Rapid increase in µservices -> greater need for custom hardware

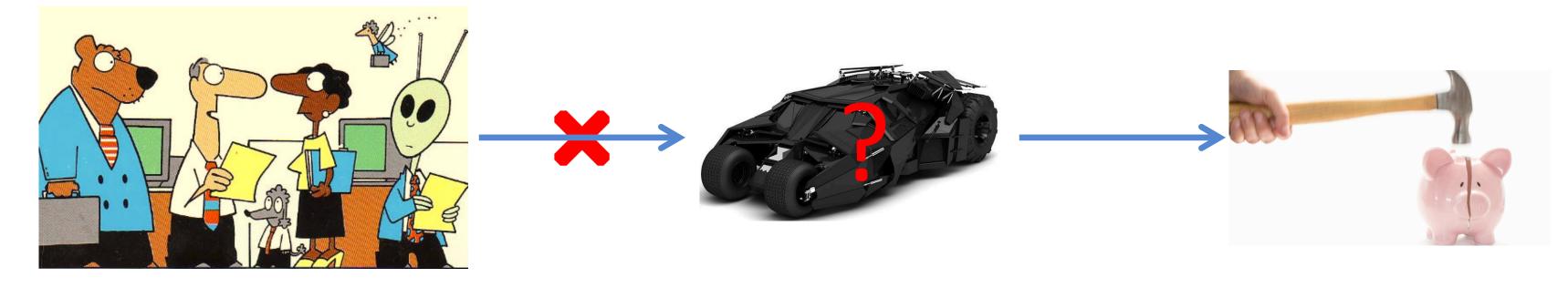
## Are Custom Platforms Always Needed?











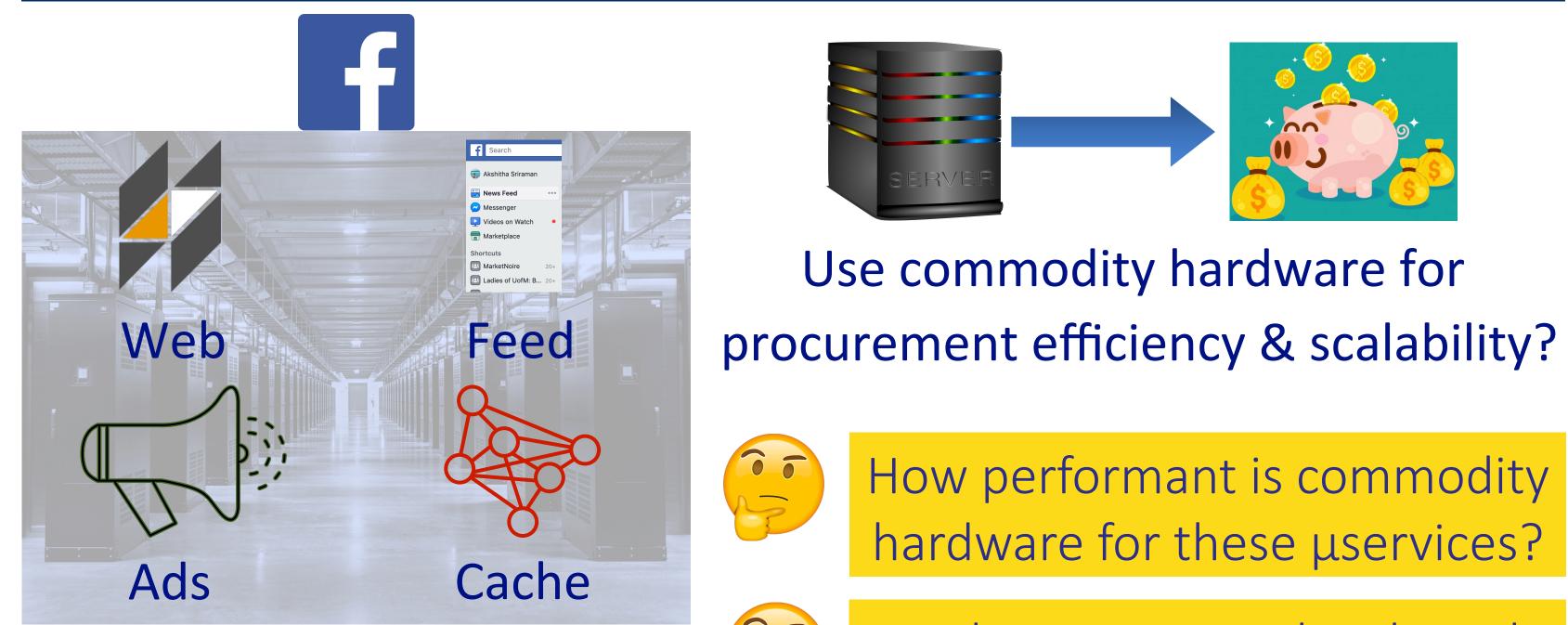
Great diversity in bottlenecks Prohibitively expensive Use custom SKUs? Can we achieve perf. efficiency without building custom SKUs?

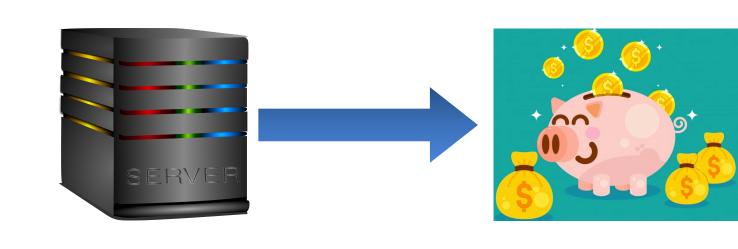
# "Soft" SKUs: Best of Both Worlds



Dire need for limited CPU SKUs that support a variety of µservices

# **Performance of Commodity Servers**





Use commodity hardware for

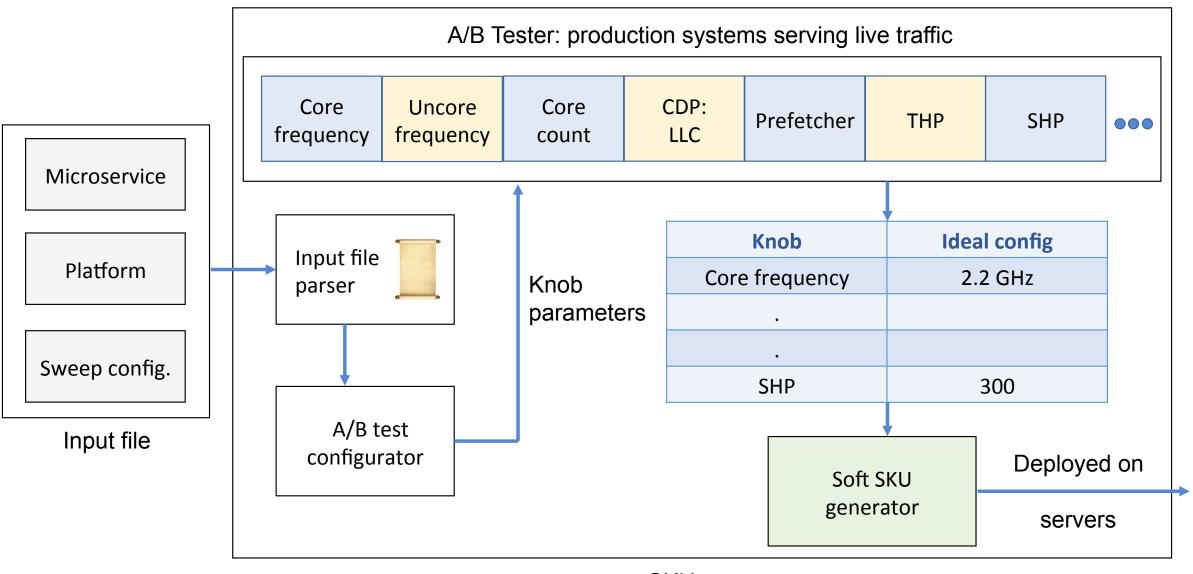
How performant is commodity

hardware for these µservices?

Are there common bottlenecks

that can inspire future SKUs?

# **µSKU: Soft SKU Design & Deployment**



μSKU

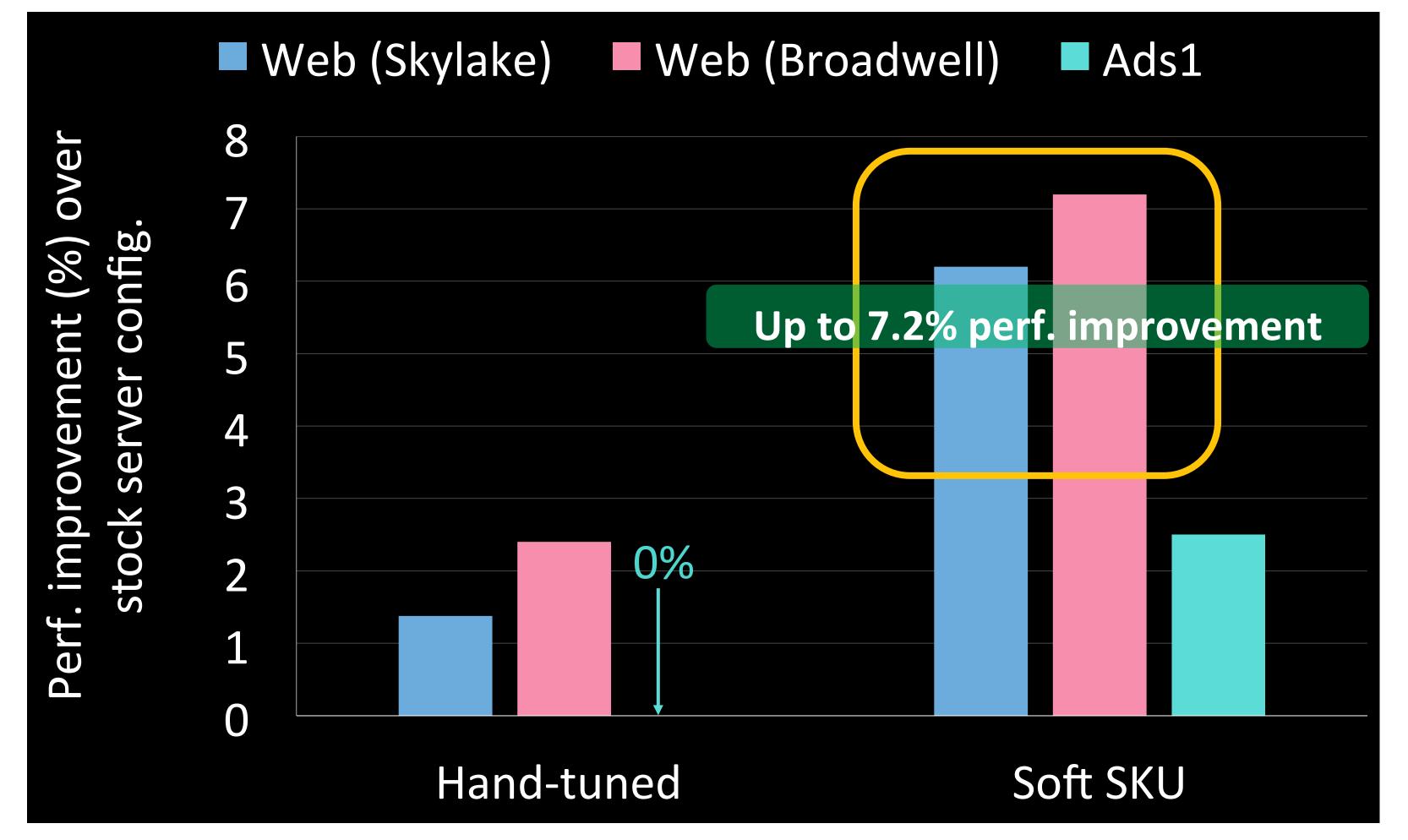
Soft SKU Performance

Key FB µservices occupy a large portion of the data center

#### Contributions

- **Comprehensive characterization of Facebook's microservices**
- System-level & architectural bottlenecks
- Reveals enormous bottleneck diversity across microservices
- Concept of "soft" server SKUs
- Tuning coarse-grained OS & hardware configuration knobs
- μSKU
  - Automates soft-SKU search & configuration via production A/B tests
  - Deploys soft SKUs on production microservices

**~7.2%** perf. boost on **production** μservices + **no extra hardware** 



Soft SKU can achieve ~7.2% throughput improvement on production systems with no extra hardware requirement